

Halifax Amateur Radio Club

Basic Amateur Radio Licensing Course – Fall 2013

Thursday, 17 October 2013

Propagation



Objectives

- When you finish this chapter your should:
 - be familiar with the classification of RF waves
 - be familiar with the factors affecting propagation of RF waves
 - be familiar with the propagation characteristics of the different Amateur Radio bands.



Understanding RF Waves

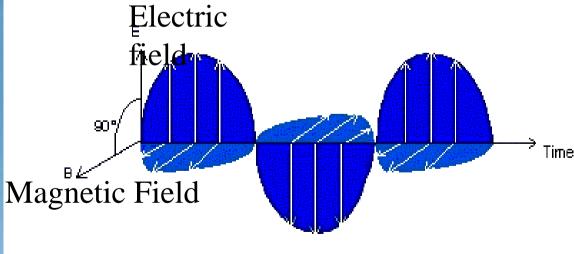
- RF waves are one type of EM radiation they:
 - radiate from source at 300 million metres/sec
 - decrease in strength in an "inverse square relationship" as they spread out from the source
 - Signal 2 km from source will be 1/4 as strong as when 1 km from source
 - are transverse waves (vibrate side to side)
 - have both electrical and a magnetic components

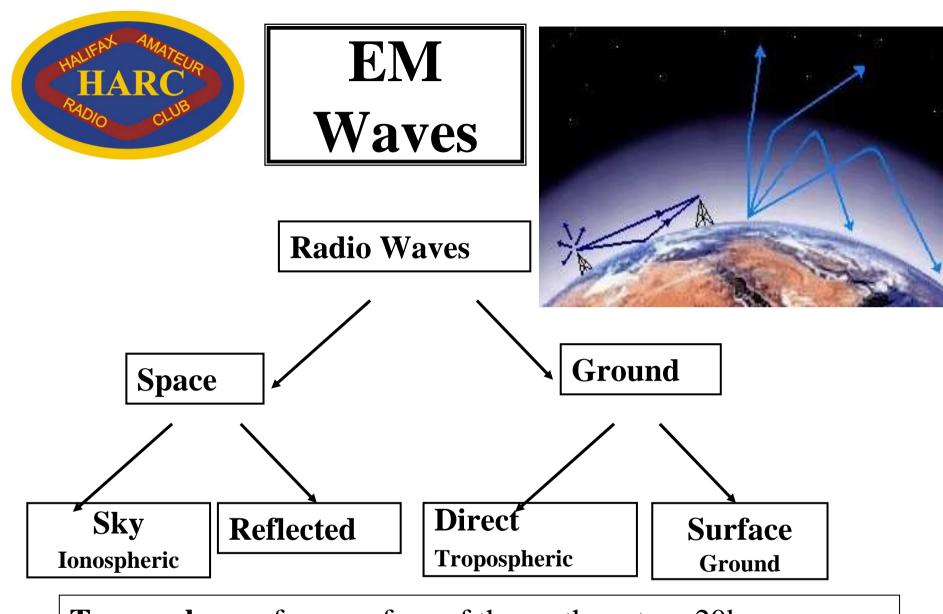


EM Waves

- EM waves are generally polarized
 - Vertical polarization (electric field perpendicular to ground) - vertical antenna
 - Horizontal polarization (electric field parallel to the ground - horizontal antenna







Troposphere - from surface of the earth up to ~ 20km

Ionosphere - from 50 to 400 km up

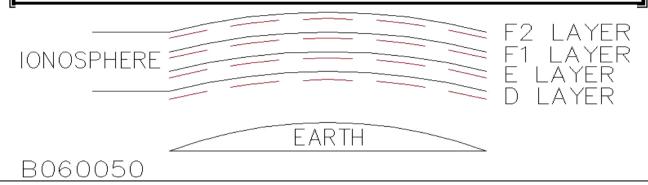


Atmospheric Ionization

- Effect of ionizing (UV & X-ray) radiation from the sun on the atmosphere
 - Ionization of gas molecules (valence electrons ejected) creating ions of gas
 - Recombination ions & electrons
 recombine to form stable gas (non-ionized)
 - Daylight hours ionization takes place at the same time as recombination
 - Nighttime hours recombination predominates



Ionospheric Layers



D-layer - 70 - 90 km above earth - absorbs long-wave (160 & 80 metre band) RF energy in daytime & disappears at night

E-layer - 100 - 120 km above earth - most effective as a refracting layer in daytime; is diminished at night

F-layer - At nighttime F1 & F2 layers merge into a single layer

F1-layer - 140 - 190 km above earth -

F2-layer - 300 + km above earth -

All layers vary in density with amount of ionization - i.e. time of day; time of year, and solar activity.



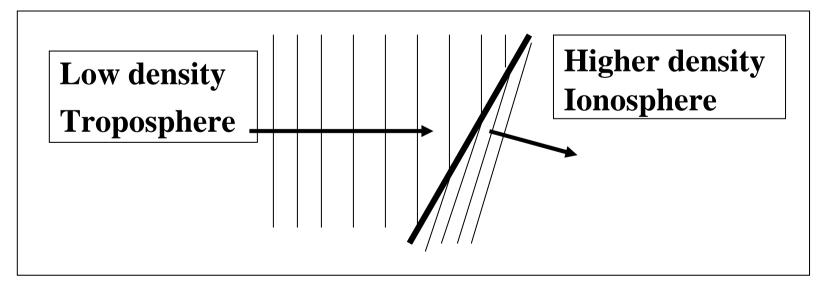
Altering Radio Wave

- Radio waves generally travel in straight lines, BUT.....
 - Attenuation "inverse square law" applies and energy dissipates as waves spread out from source.
 - Reflection short (VHF/UHF) radio waves can be reflected by solid dense objects; but not longer HF and MF waves
 - Refraction & Diffraction >>>>>



Refraction of Radio Waves

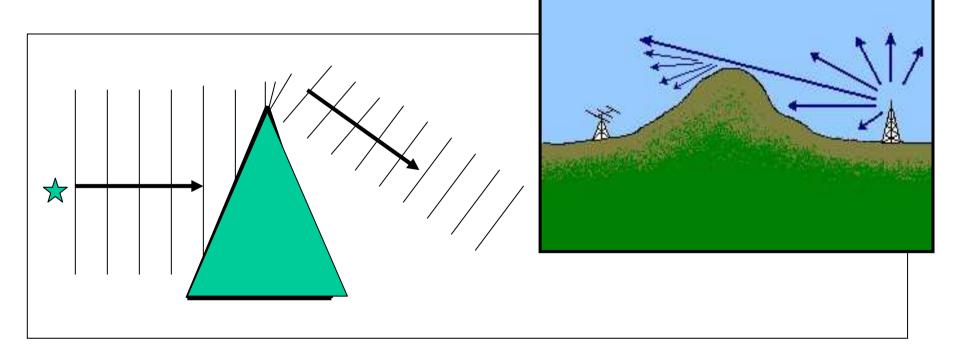
 Refraction - or bending occurs when radio waves pass through atmospheric layers with different densities or refractive indices, thus changing the velocity of the wave.





Diffraction of Radio Waves

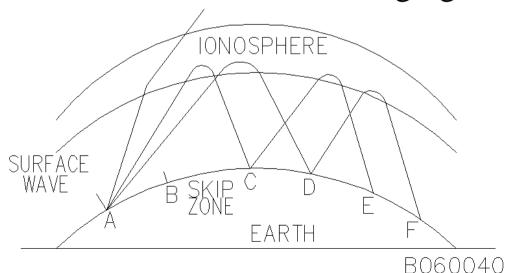
 Diffraction - or bending or radio waves around a solid object; sharp edges are most effective at diffracting radio waves.

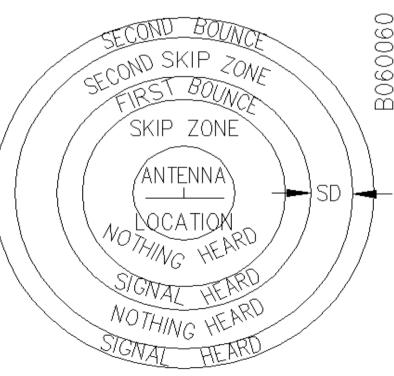




Radio Wave "Skip"

- Ground wave zone Zone A B
- Skip zone or zone of silence Zone B C
- **Skip distance** minimum distance between refractions and reflections
- Multi-hop propagation
- Fading when ionospheric conditions are changing

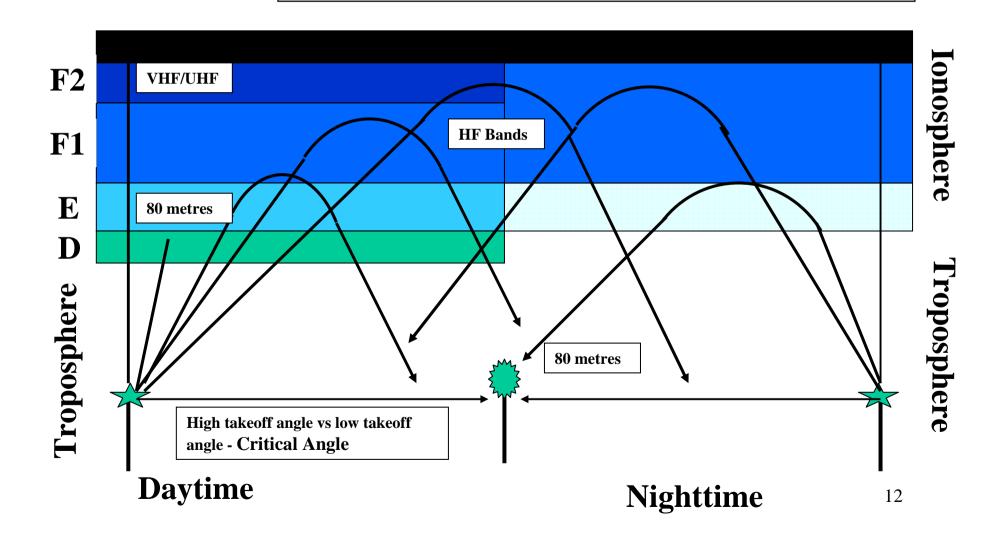




SD = SKIP DISTANCE



What happens to RF Radiation?



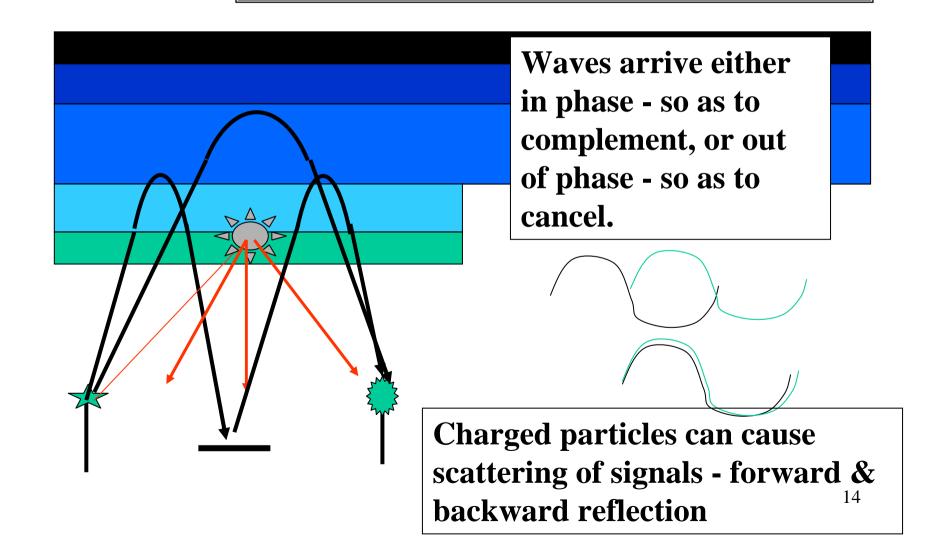


Attenuation & Fading

- **S-meter** gives a relative indication of received signal (field) strength
- Field Strength intensity or strength of signal (radio wave)
 - remember the "inverse-square relationship"
- Signal Fading results from:
 - rapid reduction in ionization at sunset
 - increased absorption by D-layer at dawn
 - disappearance of E-layer
 - multi-path propagation (in and out of phase)



Multi-path Fading & Scatter





Sun Effects on RF Propagation

- Sunspots (s) responsible for ionizing radiation
- Sunspot Cycle 11 years from maximum #s to minimum #s and back presently heading to the peak of cycle 24.
 - With high sunspot numbers the shorter wavelength or higher frequency bands (10 & 6 metres) become active for long-distance communication - i.e. increase in the MUF occurs with increased ionization of the atmosphere..



Sun Effects on RF Propagation

• **Solar Storms** or SIDs (Sudden Ionospheric Disturbances) caused by ejection of X-rays, protons and electrons from sun -

Result in:

- > rapid buildup of D-layer absorbing almost all HF waves
- disrupting the magnetic fields of the earth - Geomagnetic
 Storms produce radio background noise & allow ionizing radiation to penetrate at poles of earth causing Aurora (Northern Lights)





Propagation Reports

- **Solar Flux Index** is a measurement of the intensity of solar radio emissions measured at a frequency of 2800 MHz correlates well with levels of ionizing radiation from sun
- **K-Index** scale from 0 to 9 indicating geomagnetic disturbances in the previous three hours.
- **A-Index** scale from 0 to 400 express a summary of the K-index over the previous day.

Geomagnetic Indices		
Description	Typical K	Typical A
Quiet	0 - 1	0 - 7
Unsettled	2	8 - 15
Active	3	16 - 29
Minor Storm	4	30 - 49
Major Storm	5	50 - 99
Severe Storm	6 - 9	100 +



Propagation Prediction

- Critical Frequency (penetrating frequency)
 - highest frequency at which radio waves, if directed vertically upward, will be reflected back to earth by the ionosphere
 - above the critical frequency they pass through and so produce the "Skip Zone" or dead zone around the station..
- Maximum Usable Frequency (MUF)
 - highest frequency that will be refracted back by the ionosphere assuming that the path is NOT vertical
 - the greater the angle of ionosphere entry the higher the MUF that will be supported.
- Optimum Working Frequency (OWF)
 - frequency slightly lower that MUF won't be affected by sudden perturbations in the ionosphere



- 160 metres (1.8 2.0 MHz)
 - Daytime generally only local communication < 100km
 - at low angle of incidence get D-layer absorption
 - at high angle of incidence may get E-layer refraction
 - Nighttime E & F-layer refraction 3000 + km
- 80 metres (3.5 4.0 MHz)
 - Daytime short-range communication < 400km
 - similar to 160 in D absorption and E refraction
 - Nighttime E & F-layer refraction 5000 + km
- Both bands are susceptible to man-made noise! 19



- 40 metres (7.0 7.3 MHz)
 - Daytime communication up to 800km
 - similar to 160 in D absorption and E refraction
 - Nighttime F-layer refraction with communication possible around the earth - especially in summer
 - Band suffers from atmospheric and man-made noise
 - Currently shares band with foreign commercial "shortwave" stations causing problems in evening.
 - 30 metres (10.1 10.15MHz) CW/digital only
 - Daytime communication up to 1500km
 - Nighttime F-layer refraction with communication possible around the earth



- 20 metres (14.0 14.350MHz) DX band
 - Daytime always open at some period of the day for world-wide communication - improves with the solar cycle and open around the clock
 - Nighttime communication of 5000km or more.
 - Atmospheric and man-made noise not a problem
- 17 metres (18.068 18.168 MHz) DX band
 - similar to 20 metres good 24hr when solar activity is high.



- 15 metres (21.0 21.450MHz) DX band
 - Similar to 20 metres, but much more affected by low solar flux when sometimes band fails to open during the daylight hours.
- 12 metres (24.89 24.99MHz) DX band
 - similar to 15 and 10 metres great DX when solar flux is high
 - benefits from Sporadic-E in mid-winder, spring and early summer
- 10 metres (28.0 29.7 MHz) DX band
 - fantastic band when solar flux is high, but DEAD when solar flux is low.



VHF & UHF Propagation

• 2 metres and down

generally direct wave and satellite (penetrates ionosphere)

• 6 metres

- can have characteristics of 10 metres when solar flux is high
- VHF generally thought of as "line-of-sight" but bending at interface of troposphere and ionosphere result in over-the-horizon communication



VHF & UHF Propagation

Sporadic-E

 ionized clouds in E-layer refract VHF extending communications to 2000km in spring & fall of the year

Meteor Scatter

 ionization trail that acts as with Sporadic-E but for short duration of time

Auroral Effects

 ionization of E-layer in northern northern hemisphere caused by solar storms

Tropospheric Ducting

temperature inversions cause a duct that channels VHF
 & UHF waves over thousands of kms.



